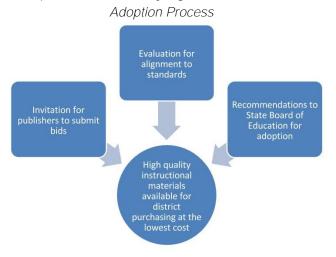


Textbook/Digital Resources Funding March 2017

Goal: To ensure high quality instructional materials aligned with the North Carolina Standard Course of Study (NCSCoS) are available to districts and schools at the lowest possible cost. The NC State Board of Education has requested a textbooks/digital learning expansion budget of \$48M (\$17.2M if capped at 2%) for the FY 2017-19.

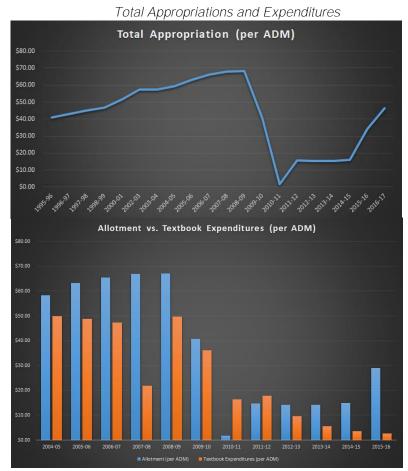
Status:

The <u>Digital Learning Initiative</u> (S.L. 2016-94 § 8.23) promotes the modernization of the current state textbook adoption process, as currently legislated, to meet 21st Century educational needs.



Legislative Textbook Definition

G.S. § 115C-85: Defines "textbook" as "systematically organized material comprehensive enough to cover the primary objectives outlined in the standard course of study for a grade or course. Formats for textbooks may be print or **nonprint**, including hardbound books, softbound books, activity-oriented programs, classroom kits, and **technology-based programs** that require the use of **electronic equipment** in order to be used in the learning process."



21st Century Educational Needs:

- Adequate funding provides opportunities for alleviating inequities in student and educator access to devices, content, and connectivity; While textbook appropriations have increased over the past few years, the current funding levels (2016-17 FY) remain approximately 30% less (per ADM) than they were during the 2008-09 FY.
- Continued transition of school districts **procuring digital instructional resources (e.g., "techbooks") as opposed to print** textbooks (Asheboro City Schools is just one example of a district using funding other than textbook funding).
- Personalized learning, anytime, anywhere with flexible resources & integrated assessments optimized for each student.
- Instant access to Open Educational Resources (OER) providing free, interactive, and easily updated digital content.

Statutory Reference:

• § 115C-85-89: Guides the textbook adoption process.